

### C-printf Style

General form `pf_string1 % ( arg1 [, arg2 ...] )`

`pf_string2 % { 'name1' : arg1[, ...] }`

`pf_string1 " <literal>|<fmt1> ... "`

`pf_string2 " <literal>|<fmt2> ... "`

`<literal>` any code point outside of `fmt` is output as is

`%%` outputs `'%'` (escape)

`<fmt1>` `% [<conversion-flags> [<min-field-width>] [<precision>] [<length>] <conversion-type>`

`<fmt2>` `% (" <key> ") [<conversion-flags> [<min-field-width>] [<precision>] [<length>] <conversion-type>`

### printf-style format specifiers

`<key>` mapping key-name in passed dictionary

`<conversion-flags>` `"#"` conversion uses alternative form (see alternative form in format mini-language section)

`"0"` 0 padded numeric value

`"-"` left adjust (overrides zero-padding)

`" "` leave space before positive number

`"+"` sign character `"-"` or `"+"` will precede the converted number

`<min-field-width>` `"**"` minimum width read from passed value tuple and must be followed by the value itself

`<n>` minimum field width

`<precision>` `"." "**"` precision read from next value in value tuple followed by the value itself

`"."` precision, `<n>` digits after decimal separator

`<n>`

`<length-modifier>` `"h"` | ignored in Python

`"l"` |

`"L"`

### printf-style format specifiers (cont)

`<conversion-type>` `"i"` signed integer  
`"d"` | `"i"`  
`"e"`

`"o"` signed octal

`"u"` (obsolete) same as `"d"`

`"x"` signed hexadecimal (lower case)

`"X"` signed hexadecimal (upper case)

`"e"` floating point number in exponential form (lowercase 'e')

`"E"` floating point number in exponential form (uppercase 'E')

`"-"` decimal floating point

`"f"` |

`"F"`

`"g"` floating point form, at using exponential format if exponent less than -4 (lowercase 'e')

`"G"` floating point form, at using exponential format if exponent less than -4 (uppercase 'e')

`"c"` single character

`"r"` string - converts any object using `repr()`

`"s"` string - converts any object using `str()`

`"a"` string - converts any object using `ascii()`

`"%"` literal `'%'`



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### String format

str.format() <format-string> "." format( <args> )

<format string> literal string with <field> definitions

<args> <arg1>, <arg2>, ... positional arguments referenced by index  
 <kw1> "=", keyword args referenced by name  
 <arg1>; <kw2> "=", <arg2>,  
 ...

""" dctVar args as dictionary, referenced by name

<field> "{" [<field\_name>] ["!" <conversion>] [":" <format\_spec> ] }

<field\_name> <arg\_name> ( "." <attribute\_name> | "[" <element\_index> "]" ) \*

<arg\_name> [<digit>+ | <identifier> ] referring by index (positional arguments) or name (passed named arguments or dict variable) (see <args>)

<attribute\_name> <identifier>

<element\_index> <digit>+ | <index\_string>

<index\_string> <any-character except "]"> +

<conversion> "r" convert to string via repr()

"s" convert to string via str()

"a" convert to string via ascii()

<format-spec> see format specification mini-language

### Formatted String (V3.6+)

"f"|"F" \<literal>|{"{""|<field> ... \</literal>

<literal> literal character any code point except "{", "}" or NULL

"{" or "}" escape outputs "{" respectively "}"

### <field>

<field> "{" <fielddef> "}"

<fielddef> <expr> [ "!" <conversion> ] [ ":" <format> ]

<expr> ( <conditional\_expression> | " " <or\_expr> ) ( "," <conditional\_expression> | "," <or\_expr> ) \* [ "," ] | <yield\_expression> virtually any python expressions works here. Some minor restrictions apply.

<conditional\_expression> <or\_test> [ "if" <or\_test> "else" <expression> ]

<expression> <conditional\_expr> | <lambda>

<lambda> python lambda expression

<or\_test> boolean expression using "or", "and", "not" and comparisons

<or\_expr> bitwise logical and shift expression using "|", "&", "^", "<<" and ">>"

<conversion> "s" converted to string via str()

"r" converted to string via repr()

"a" converted to string via ascii()

<format-spec> ( <literal> | NULL | <field> ) \* format specifier compatible to str.format() method (see format specification mini-language below)

### Format Specification Mini-Language

<forma- t_spec>	[[<fill><align>] [<sign>][#[0][<width>][<grouping>]].<p- recision>][<type>]
<fill>	<any fill in the empty space in an aligned value character>
<align>	"<" left-align ">" right-align "=" numeric padding takes place after the sign (like = padding) "^" center



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### Format Specification Mini-Language (cont)

<sign>	"+"	show sign for both positive and negative numbers
	"_"	show sign for negative numbers only (default)
	<space>	show space for positive and '-' for negative numbers
"#"	alternative form	(see section below)
"0"	"0" in front of the <width> field if no alignment is specified is wual to "0=" fill and align character combination	number padded by 0 between sign and digits
<width>	minimal field width	
<grouping>	","	use comma for 1000 separator (V3.1+)
	"_"	use "_" (underscore) for 1000 separator (V3.6+)
<precision>	number of digits after the decimal point	
<type> (integer)	"b"	binary in base-2
	"c"	character
	"d"	decimal integer
	"o"	octal integer (base-8)
	"x"	hex format (base 16) using lowercase letters
	"X"	hex format (base 16) using uppercase letters
	"n"	integer number (like "d"), using current locale for number separators
	None	same as "d"
<type> (float)	"e"	Exponent (scientific) notation using lowercase "e". Default precision is 6

### Format Specification Mini-Language (cont)

"E"	Exponent (scientific) notation using uppercase "-E". Default precision is 6	
"f"	fixed-point notation with default precision of 6	
"F"	Same as "f" but "nan" and "inf" are displayed as "NAN" and "INF"	
"g"	general format with rounded result at given precision digit	
"G"	same as "g" except that uppercase "E", "NAN" and "INF" are displayed	
"n"	same as "g" except that it uses current locale for number separator characters	
"%"	percentage, multiplies number by 100, displays it in fixed format (like "f") and appends "%"	
None	similar to "g" buit has at least 1 digit past the decimal point	
<type> (string)	"s"	string
	None	same as "s"

### Alternative forms (#)

for octal	"0o" preceeds octal number
for hexadecimal	"0x" preceeds hexadecimal number
floating point	always contain decimal point even if no digit follows
if precision is given	output truncated to precision

