General syntax

`!`	**Alt**
`^`	**Ctrl**
`#`	**Win**, the *left* one
`+`	**Shift**

Layout management

`#Tab`	**Set the previous layout**
`#f`	Sets the **3rd** layout
`#m`	Sets the **2nd** layout
`#t`	Sets the **1st** layout
`#Left`	**Reduce the size of the master area** in the active view
`#Right`	**Increase the size of the master area** in the active view
`#^t`	**Rotate** the layout axis
`#^Enter`	**Mirror** the layout axis
`#^Tab`	**Rotate** the **master axis**
`#^+Tab`	**Rotate** the **stack axis**
`#^Up`	**Increment** the master Y dimension, *only* `tile` *layout*
`#^Down`	**Decrement** the master Y dimension, *only* `tile` *layout*
`#^Left`	**Decrement** the master X dimension, *only* `tile` *layout*
`#^Right`	**Increment** the master X dimension, *only* `tile` *layout*
`#+Left`	**Decrease the gap** between windows, *in monocle and tile layout*
`#+Right`	**Increase the gap** between windows, *in monocle and tile layout*

View / Tag management

`#+n`	**Toggle the view margin**
`#Backspace`	**Activate the previously activated view**
`#+0`	**Tag the active window with all tags**
`#<n>`	**Activate the n**th **view**
`#+<n>`	**Tag the active window with the n**th **tag**
`#^<n>`	**Toggle the n**th **tag** for the active window

Window management

`#Down`	**Focus the next window** in the active view
`#Up`	**Focus the previous window** in the active view
`#+Down`	**Move the active window to the next position** in the window list of the view
`#+Up`	**Move the active window to the previous position** in the window list of the view
`#c`	**Close** the active window
`#+d`	**Toggle** visibility of **the title bar** of the focused window
`#+f`	**Toggle the floating status** of the active window
`#^m`	**Minimize** the active windows, *implicitly makes the window floating*
`#+m`	**Move** the active window by key, *only floating windows*
`#+s`	**Resize** the active window by ket, *only floating windows*

Window management (cont)

`#+x`	**Expand the active window** to the size of the work area
`#i`	*Get information* about the active window
`#+i`	*Get a window list** for the active view
`!Down`	**Move** the active window **to the next area**
`!Up`	**Move** the active window **to the previous area**
`!+Enter`	**Expand** the active window **to the size of the work area**, *only floating windows*
`+<n>`	**Move** the active window **to the n**th **area**
`!Backspace`	**Toggle the stack area** of the layout. If disabled, the master area takes up the whole view

Monitor managment

`#.`	Activate **the next monitor**
`#,`	Activate **the previous monitor**
`#+.`	**Move** the active window **to the next monitor**
`#+,`	**Move** the active window **to the previous monitor**
`#^+.`	**Move all windows to the next monitor**
`#^+,`	**Move all windows to the previous monitor**
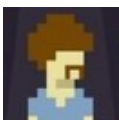
Cheatography

GUI Managment

`#+Space`	**Toggle** visibility of the **bug.n status bar**
`#Space`	**Toggle** visibiolity of the **Windows task bar**
`#y`	**Toggle** the overflow window of the **notify icons**
`!+y`	**Indicate the areas** of the tile layout

Administration

`#^e`	**Open the configuration file** in Notepad
`#^s`	**Save the current state** of monitors, views, layouts to the configuration file
`#^r`	**Reload bug.n**
`#^q`	**Quit bug.n**

Window debugging

`` `#^i ``	**Dump window information** on the windows of the active view to the log
`` `#+^i ``	**Dump window information on the contents of the managed window list** to the log
`#^h`	Print a **description of the formatting (column headings)** used in the previous two log messages to the log
`#^d`	**Decrement** the debug **log level**
`#^+d`	**Increment** the debug **log level**