

str * integer → new_str

```
"Ho! " * 3 #=> "Ho! Ho! Ho! "  
"Ho! " * 0 #=> ""
```

Copy — Returns a new String containing integer copies of the receiver. integer must be greater than or equal to 0.

str + other_str → new_str

```
"Hello from " + #=> "Hello  
self.to_s      from  
              main"
```

Concatenation—Returns a new String containing other_str concatenated to str.

str << obj → str / str << integer → str

```
a = "hello "  
a << "wor- #=> "hello world"  
ld"  
a << 33    #=> "hello  
           world!"
```

Appends the given object to str. If the object is an Integer, it is considered a codepoint and converted to a character before being appended.



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