

Command Syntax

<code><arg></code>	A required parameter
<code>[arg]</code>	An optional parameter
<code><arg1 arg2</code> <code>></code>	Multiple parameters options
<code><arg=value</code> <code>></code>	Default or suggested value
<code>-a</code>	A command flag e.g. <code>//<command> -a [flag-value]</code>

To view this information ingame use `//help [category|command]`

Brushes (equipping)

Bind to any click:	<code>/br <brush></code>
Equip it to right click:	<code>/br primary <brush></code>
Equip it to left click:	<code>/br secondary <brush></code>

FAWE has brush tools that allow you to build and draw from far away. When you enable a brush, it gets bound to your currently held item. You can have different tools bound to different items and up to two brushes bound to a single item.



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