UCSP - Political Organization Cheat Sheet
by Erich Toliongco via cheatography.com/186017/cs/41497/

| POLITICAL ORGANIZATION |  |  |
| :---: | :---: | :---: |
| universal system of norms, values, and roles for maintaining social order. |  | THREE TYPES OF LAWS |
| ASPECTS IN MAINTAINING ORDER |  | CONSTITUTIONAL LAWS |
| Creating formal norms |  | from the constitution |
| Applying sanctions |  | STATUTORY LAWS |
| Settling disputes among individuals |  | legislative bodies |
| Settling disputes between nations |  | COMMON LAWS |
| Unwritten laws |  |  |
| BANDS | TRIBES (cont) | CHIEFDOMS (cont) |
| Small, nomadic groups connected by family ties | Political power comes from senior positions within kin groups and the ability to persuade or criticize | ADVANTAGES IN WARFARE |
|  |  | Chiefdoms are more effective in warfare compared to bands and tribes |
| SOCIAL STRUCTURE | leaders known as "big men" accumulate wealth to enhance status and influence, engaging in ritualized economic redistribution. | Larger populations allow assembly of larger military forces |
| associations of families allied by kinship, marriage, descent, friendship, and common interest |  |  |
|  |  | Centralized direction by the chief enables more decisive action |
| LEADERSHIP AND DECISION MAKING | *EGALITARIANISM AND SELF-SUFFICIENCY | ESSENTIAL ROLE OF CHIEFS |
| Horizontal status and power | essentially egalitarian, with no family or residential group being politically or economically superior. | Once established, the position of the chief becomes essential to the functioning of society |
| Informal leaders emerge based on skills, knowledge, and community consensus |  |  |
| Temporary political power with no significant authority | Families, including headmen's families, are self-sufficient in basic necessities | Chiefdoms cannot revert to tribal levels unless their population significantly decreases |
| Decisions made by community consensus |  |  |

## POLITICAL GOALS

ensure harmony and resolve conflicts within the band
Quarrels often arise over food, relationships, or space

No. of people increases, potential for conflicts also rises
Conflicts may lead to the formation of new bands

POLITICAL SYSTEM CHARACTERISTICS
No central leadership position with authority
Difficulty in creating binding treaties with Native American societies due to the diffused political system

SURVIVAL OF BRAND-LEVEL SOCIETIES
No traditional band-level societies exist today

Lasted until the late 19th century


| More complex than bands |
| :--- |
| increased population size and a shift in |
| subsistence patterns |
| Kinship is based on more than family |
| INTEGRATIVE MECHANISMS |
| Pantribal associations or sodalities - new |
| integrative mechanisms |
| bringing together individuals from different |
| families |
| Serve to create order and unity within the |
| tribe |
| LEADERSHIP AND POLITICAL POWER |
| Village headmen exist |

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mostly classless societies
Distinguished by a permanent, full-time leader known as a chief with real authority

## LEADERSHIP STRUCTURE

Chiefs

## BASIS OF STATUS

Seniority in kin groups is the primary basis
Chiefs are at the top of the kinship hierarchy, and others are ranked based on genealogical distance from the chief

ECONOMIC REDISTRIBUTION AND STANDARD OF LIVING

Chiefs and their families often have a higher standard of living
perform society-wide economic redistribution (similar to tax) by siphoning off surplus agricultural products and redistributing them, holding back some for the chief's lifestyle
contributes to economic advantages, social stability, and security in diverse environmental zones

## POPULATION SIZE AND DISPUTES

Larger population leads to less commonality among people

Chief serves as an arbitrator and judge in disputes that cannot be settled informally based on kinship and friendship

State-level political systems originated from chiefdoms in societies with large-scale intensive agriculture

Evolved into centralized, authoritarian kingdoms with distinct classes based on wealth, power, and prestige

## DEVELOPMENT OF STATES

Around 5,500 years ago, early kingdoms in Ancient Egypt and Mesopotamia developed state-level political integration
emerged in the Indian subcontinent and China shortly thereafter

By 4,500 years ago, Mesoamerica and the central Andean mountain region of western
South America also saw the development of states

## POLITICAL STRUCTURE

Pyramid of authority with a hereditary elite class at the top, led by a king and royal family

Commoners, primarily food-producing farmers, constituted the majority at the bottom

## WARFARE AND CONQUEST

Competition among independent kingdoms
Victorious kingdoms annexed weaker ones URBAN CENTERS

Cities housed major temples of state religions

HIERARCHY AND ROLES
SLAVERY

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