

Mythras Cheat Sheet by erbridge via cheatography.com/32314/cs/9943/

Attacks and Parries

Attacker Spend 1 AP and roll against

Combat Style.

Defender Chooses whether or not to parry

or evade. If so, spend 1 AP and roll against Combat Style or

Evade.

Compare as Differential Roll (no reaction is

considered a failure).

Each level of success grants a Special

Effect chosen now.

Attacker If success or better, roll

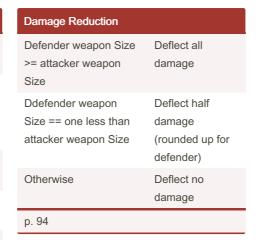
damage, and hit location.

Defender If success or better, reduce

damage according to comparative weapon sizes or all damage if evading. If evading,

fall prone.

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