

Basic Data Types

<code>int</code>	Positive and negative whole numbers
<code>unsigned int</code>	Positive whole numbers
<code>char</code>	ASCII characters
<code>float</code>	Decimal numbers
<code>double</code>	Double-precision decimal numbers

Variable Declaration & Initialization

<code>int x;</code>	Declare an integer called <code>x</code>
<code>float x, y, z;</code>	Declare three floats, <code>x</code> , <code>y</code> and <code>z</code>
<code>char c = 'A';</code>	Declare a character called <code>c</code> and initialize it to the letter 'A'
<code>unsigned int x = 10, y, z = 5;</code>	Declare three unsigned integers, <code>x</code> , <code>y</code> , and <code>z</code> , and initialize <code>x</code> to 10 and <code>z</code> to 5

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