

### Basic Data Types

`int` Positive and negative whole numbers

`unsigned int` Positive whole numbers

`char` ASCII characters

`float` Decimal numbers

`double` Double-precision decimal numbers

### Variable Declaration & Initialization

`int x;` Declare an integer called `x`

`float x, y, z;` Declare three floats, `x`, `y` and `z`

`char c = 'A';` Declare a character called `c` and initialize it to the letter 'A'

`unsigned int x = 10, y, z = 5;` Declare three unsigned integers, `x`, `y`, and `z`, and initialize `x` to 10 and `z` to 5

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