Definition

Algorithm is a step-by-step set of instructions for completing a task.

Search Algorithms

Linear Search: Iterate across the array from left to right, searching for a specified element.	**Worst case O(n)**: the target element is the last element of the array or it doesn't exist at all. **Best case Ω(1)**: the target element is the first element of the array.
Binary Search: Divide and conquer, reducing the search area by half each time, trying to find a target number. First, the array should be sorted.	**Worst case O(log n)**: the target element will be found at the end of the last division or it won't be found at all. **Best case Ω(1)**: the target element is the mid-point of the full array.

Sorting Algorithms

Bubble Sort: Swapping pairs of two elements: higher valued elements towards the right and the lower valued elements towards the left.	**Worst case O(n^2)**: the array is in the reversed order. **Best case Ω(1)**: the array is already perfectly sorted and we don't need to make any swaps on the first run.
Selection Sort: Find the smallest unsorted element and add it to the end of the sorted list.	**Worst case O($n^{2)}$**: iterate over each of the n elements of the array (to find the smallest unsorted element) → it's at the very end of the array and repeat this proces n times, since only one element gets sorted on each pass. **Best case Ω(n2)**: exactly the same!
Merge Sort: Sort smaller arrays and then merge them in sorted order.	**The best and the worst** cases are the same: **n log n**.

Big O notation

Big-O notation is a simplified analysis of an algorithm's efficiency. It attempts to answer two questions:
Q1: how much memory is needed?
Q2: how much time does it take to complete?

Recursion

A **recursive function** is one that, as part of its execution, invokes itself.
Every recursive function has two cases that could apply, given any input:
- The *base case* → terminate the recursive process
- The *recursive case* → the recursion occurs

Example of recursion: the factorial function

The **factorial** is found by multiplying n by all the whole numbers less than it.
Example:
5! = 5 x 4 x 3 x 2 x 1 = 120
In C:

```
int fact(int n)
{
if (n == 1)
return 1;
else
return n * fact(n-1);
}
```

Scenario A: The function calls itself in the 'else' clause → recursive case
Scenario B: The function terminates in the 'if' clause → base case