

Keywords			Keywords (cont)			Keywords (cont)		
Keyword	Description	Example	Keyword	Description	Example	Keyword	Description	Example
and	Logical and	True and False == False	for	Loop over a collection of things.	for X in Y: pass	return	Exit the function with a return value.	def X(): return
as	Part of the with-as statement	with X as Y: pass	from	Importing specific parts of a module.	from x import y`	try	Try this block, and if exception, go to except.	try: pass
assert	Assert that something is true.	`assert False, "Error!"	global	Declares a global variable	global X	while	While loop	while X: pass
break	Stop this loop right now.	while True: break	if	If condition	if: X; elif: Y; else: J	with	With an expression as a variable do.	with X as Y: pas
class	Define a class.	class Person (object)	import	Import a module into this one to use.	import os	yield	Pause here and return to caller.	def x(): yield Y
continue	Don't process more of the loop, do it again.	while True: continue	is	Like == to test equality	1 is 1 == True			
def	Define a function.	def X(): pass	lambda	Create a short anonymous function	s = lambda y: y	Data Types		
del	Delete from dictionary.	del X[Y]	not	Logical not	not True == False	Type	Description	Example
elif	Else if	if: X; elif: Y; else: J	or	Logical or	True or False == True	True	True boolean value	True or False :
else	Else condition	if: X; elif: Y; else: J	pass	This block is empty.	def empty(): pass	False	False boolean value.	False and True
except	If an exception happens, do this.`	except ValueError, e: print e	print	Print this string.	print 'this string'	None	Represents "nothing" or "no value".	x = None
exec	Run a string as Python	exec 'print " hel lo"'	raise	Raise an exception when things go wrong.	raise ValueError r("N o")	strings	Stores textual info	x = " hel lo"
finally	Exceptions or not, finally do this no matter what.	finally: pass				numbers	Stores integers	i = 100
						floats	Stores decimals	i = 10.389
						lists	Stores a list of things	j = [1,2,3,4]



Data Types (cont)

dicts Stores a key=value mapping of things
`e = {'x': 1, 'y': 2}`

String Formats

Escape	Description	Example
<code>%d</code>	Decimal int	<code>" %d" % 45 == '45'</code>
<code>%o</code>	Octal number	<code>`%o % 1000 == '1750'</code>
<code>%u</code>	Unsigned decimal	<code>" %u" % -1000 == '1000'</code>
<code>%x</code>	Hexadecimal lowercase	<code>" %x" % 1000 == '3e8'</code>
<code>%X</code>	Hexadecimal uppercase.	<code>" %X" % 1000 == '3E8'</code>
<code>%e</code>	Exponential notation, lowercase 'e'.	<code>" %e" % 1000 == '1.000 000 e+03'</code>
<code>%E</code>	Exponential notation, uppercase 'E'.	<code>" %E" % 1000 == '1.000 000 E+03'</code>
<code>%f</code>	Floating point real number.	<code>" %f" % 10.34 == '10.34 0000'</code>
<code>%F</code>	Same as %f.	<code>" %F" % 10.34 == '10.34 0000'</code>
<code>%g</code>	Either %f or %e, whichever is shorter.	<code>" %g" % 10.34 == '10.34'</code>
<code>%G</code>	Same as %g but uppercase.	<code>" %G" % 10.34 == '10.34'</code>
<code>%c</code>	Character format.	<code>" %c" % 34 == '\'</code>

String Formats (cont)

`%r` Repr format (debugging format).
`" %r" % int == "<type 'int'> "`

`%s` String format.
`"%s there" % 'hi' == 'hi there'`

`%g` A percent sign.
`" %g" % 10.34 == '10.34%'`

String Escape Sequences

`\` Backslash

`'` Single-quote

`"` Double-quote

`\a` Bell

`\b` Backspace

`\f` Formfeed

`\n` Newline

`\r` Carriage

`\t` Tab

`\v` Vertical tab