

Basics

App.Router.map(*fn*)

allows you to add routes and resources to your app

App.advanceReadiness()

call this function when your app is ready to be initialized

App.deferReadiness()

delays initialization until advanceReadiness is called

App.inject(*type, property, injection*)

add a property onto every object of a specific type

Ember.ArrayController.extend(*{}*)

represents several objects

Ember.Controller.extend(*{}*)

grouping of specific, non object related functionality (e.g authentication or search)

Ember.Object.create(*{}*)

create an instance of an object

Ember.Object.createWithMixins(*mixins, {}*)

create an instance of an object with mixins

Ember.Object.destroy()

set isDestroying to true and schedule removal of all bindings and observing for the end of run loop

Ember.Object.get(*keyName*)

return value of property by given name while respecting computed and observed properties

Ember.Object.reopenClass(*{}*)

add methods and properties to a class

Ember.Object.set(*keyName, value*)

set the value of property while respecting computed properties, unknown properties, property observers and chaining

Ember.ObjectController.extend(*{}*)

represents a single object

Basics (cont)

Ember.isNone(*ob*)

Returns true if the passed value is null or undefined.

Ember.Application.initializer

after: 'someInitializer'

name of the initializer to run before running this initializer

name: 'preload'

name for this initializer

initialize: function(container, application)

function to execute when an app is initializing

Ember.Application

Ember.Application.create: (*{}*)

creates an instance that will be your app and your app's namespace

LOG_ACTIVE_GENERATION: true

activate logging of automatically generated routes and controllers

LOG_STACKTRACE_ON_DEPRECATION: true

activate logging of deprecated method or property usage

LOG_TRANSITIONS: true

activate basic logging of successful transitions

LOG_TRANSITIONS_INTERNAL: true

activate detailed logging of all routing steps

LOG_VIEW_LOOKUPS: true

activate logging of results of view and template searches by routes

rootElement

DOM element or jQuery-compatible selector string where your app will be rendered

});

Ember.Route

Ember.Route.extend: (*mixins, {*

beforeModel: function(transition)

hook executed before resolving models (use for early redirection)

activate: function

hooked called when router enters route the first time

afterModel: function(model, transition)

hooked called after models are resolved (use for late redirect)

deactivate: function

hook executes when the router completely exits this route

model: function(params)

provides data to be used by the controller and the view

renderTemplate: function(controller, model)

hook to override default template rendered for this route

serialize: function(model)

converts model into parameters for the url

setupController: function(controller, model)

function that can be used to configure the controller

actions

object with properties

actions: { willTransition: function(transition) }

called whenever transition triggered on current route

actions: { error }

});

Ember.View

Ember.View.extend: (*mixins*, {

attributeBindings: [*dataSize*, *href*]

array of View's property names used to calculate View's DOM element's attributes

classNameBindings: [*isAvailable*, *color*]

array of View's property names used to calculate View's DOM element's class attribute

classNames: [*color*, *size*]

array or string of View's class attribute

controller: *Ember.Controller.create*({})

instance of descendants of the Ember.Controller

defaultTemplate: *Ember.Handlebars.compile*('...')

compiled Handlebars template used when the view doesn't have the template or `templateName` property specified

eventManager: {}

an object with properties named after events that this view handles and values are functions that process these events

layout: *Ember.Handlebars.compile*('...')

compiled Handlebars template that wraps the view

tagName: *'em'*

string HTML tag to be used for View's DOM element

template: *Ember.Handlebars.compile*('...')

compiled Handlebars template used to render this view

templateName: *'some-template'*

string name of the template to be used to render this view (used instead of `template`)

});

Ember.Object

Ember.Object.extend: (*mixins*, {

init: *function*()

method called when an instance of this class is created

});

Courtesy of

<http://embersherpa.com/cheatsheet/>



By [deleted]

cheatography.com/deleted-9921/

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Page 2 of 2.

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