

Installation

Test

Test 2

Erstellen der "Hello World" Anwendung

```
import 'package:flutter/material.dart';  
void main() => runApp (Hello World App());  
class HelloWorldApp extends StatelessWidget {  
  
  @override  
  Widget build( BuildContext context) {  
    return MaterialApp(  
      title: 'Hello World App',  
      home: Scaffold(  
        appBar: AppBar(  
          title: Text(' Hello World App'),  
        ),  
        body: Center(  
          child: Text(' Hello World'),  
        ),  
      ),  
    );  
  }  
}
```

Widget Layouts

Top Right

```
Center( child: Container( height: 120.0, width: 120.0, color: Colors.blue[50], child: Align( alignment: Alignment.topRight, child: FlutterLogo( size: 60, ), ), ), )
```



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