## Sickness and Diseases

**SICKNESS AND DISEASE**

Certain illnesses or wounds cannot be healed by mere rest, and may require special 'healing' or magic to cure them. These illnesses include, but are not limited to:

**Swamp Fever:** This disease is contracted while travelling through, or camping in swamp terrain. Swamp fever causes a character to suffer -20 from his Muscle score, and -1 from his Endurance for every week that he has it. Swamp fever can either be cured by magic, by a healer, or by 'drinking the blood of a Wild Boar' (usually killed during a hunt).

**Snake Bite:** Snake bites are extremely poisonous. For each bite a character receives he will suffer -5 from his Endurance, each week it goes untreated. Snake bites can only be cured by a Healer, a healing potion, magic, or by amputating the infected limb. If a limb is amputated it will be the leg. A character will then be unable to ride any mount without a 'carriage'. He will only be able to crawl at the rate of one hex every two days when travelling on foot unless he uses a 'crutch' (They can be bought for 50 silver pieces in any town). He will then be able to move at one hex a day. The character will also suffer -50 from his Agility, and a -30 modifier in any combat.. **Malnutrition:** Characters suffering from malnutrition suffer -3 from their Ability score, for each case of malnutrition. Once caught a character can only cure his malnutrition wounds by eating the proper amount of meals missed. Except, these meals must be fresh; caught in a hunt and not bought, otherwise the wounds remain. (Note: malnutrition is occurs under desert conditions only and is not the same as starvation from missing a daily meal.)

**Sunburn:** When a character receives sunburn his skin is severely parched resulting in -5 to his Endurance. This damage can only be healed by a healer, healing potions, magic, or by spending one day in a bath of 20 pints of 'lantern oil', for every five wounds. Therefore, ten wounds would require spending 'two days' in a tub of 40 pints of 'lantern oil'.