

Crafts Room

Spring Foraging Bundle

Reward: 30 Spring Seeds

Wild Horser-addish	<i>Foraged During Spring</i>
Daffodil	<i>Foraged During Spring or bought from Pierre during the Flower Dance</i>
Leek	<i>Foraged During Spring</i>
Dandelion	<i>Foraged During Spring or bought from Pierre during the Flower Dance</i>

Summer Foraging Bundle

Reward: 30 Summer Seeds

Grape	<i>Foraged During Summer</i>
Spice Berry	<i>Foraged During Summer</i>
Sweet Pea	<i>Foraged During Summer</i>

Fall Foraging Bundle

Reward: 30 Fall Seeds

Common Mushroom	<i>Foraged During Fall or from Fruit Bat Cave</i>
Wild Plum	<i>Foraged During Fall</i>
Hazelnut	<i>Foraged During Fall</i>
Blackberry	<i>Foraged During Fall</i>

Winter Foraging Bundle

Reward: 30 Winter Seeds

Winter Root	<i>Foraged During Winter or Dropped by Slimes between levels 41 & 79 in the mines</i>
Crystal Fruit	<i>Foraged During Winter or Dropped by Coal Sprites between levels 41 & 79 in the mines</i>
Snow Yam	<i>Foraged During Winter using a Hoe outside the farm</i>
Crocus	<i>Foraged During Winter</i>

Crafts Room (cont)

Construction Bundle

Reward: Charcoal Kiln

Wood (99)	Chop down some trees!
Wood (99)	Chop down some trees!
Stone (99)	Break some rocks!
Hardwood (10)	Chop down a large stump using a Copper (or better) Axe

Exotic Foraging Bundle

Reward: 5 Autumn's Bounty

Any 5 of the following:

Coconut	<i>found in the Desert (available once Vault Room complete)</i>
Cactus Fruit	<i>found in the Desert (available once Vault Room complete)</i>
Cave Carrott	<i>sound in crates or hoe'd soil spots in the mines</i>
Red Mushroom	<i>Found in the mines below Lvl27 or in the mushroom cave</i>
Purple Mushroom	<i>Found in the mines below Lvl82, in the mushroom cave or rarely on the forest farm map during fall</i>
Maple Syrup	<i>Produced by a Maple Tree Equipped with a Tapper</i>
Oak Resin	<i>Produced by a Oak Tree Equipped with a Tapper</i>
Pine Tar	<i>Produced by a Pine Tree Equipped with a Tapper</i>

Crafts Room (cont)

Morel *Found in the Secret Woods in Spring or in the Mushroom Cave*

On Completion this will repair the bridge to the east of the lake by the mines giving you access to the Quarry (small area with random spawns of rock/ores).

Boiler Room

Blacksmith's Bundle

Reward: Furnace

Copper Bar	<i>Smelt 5 Copper Ore (Quarry or Mines at any level) in a Furnace</i>
Iron Bar	<i>Smelt 5 Iron Ore (Quarry or Mines Lvl 40+) in a Furnace</i>
Gold Bar	<i>Smelt 5 Gold Ore (Quarry or Mines at Lvl 80+) in a Furnace</i>

Geologist's Bundle

Reward: 5 Omni Geode

Quartz	<i>Found in Mines (All Levels) and Geodes</i>
Earth Crystal	<i>Found in Mines (Lvl 1-39) and Geodes</i>
Frozen Tear	<i>Found in Mines (Lvl 40-79) and Geodes</i>
Fire Quartz	<i>Found in Mines (Lvl 80-120) and Geodes</i>

Adventurer's Bundle

Reward: Small Magnet Ring

Slime (99)	<i>Dropped by Slimes</i>
Bat Wing (10)	<i>Dropped by Bats in the Mines</i>
Solar Essence	<i>Dropped by Ghosts in the Mines (Lvl 51-90)</i>



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Boiler Room (cont)

Void *Dropped by Shadow*
 Essence *Brutes/Shadow Shamans in the Mines (Lvl 80-119)*

Upon completion the Minecarts will be repaired allowing fast travel between the Bus Stop, the Mines, the Quarry (when unlocked) and Town (next to Clint's shop).

{Boiler Room Bundles are made available after the completion of any Two bundles}

Pantry

Spring Crops Bundle

Reward: 20 Speed-Grow

Parsnip *Spring Crop - Seeds 20g/ea from Pierre's*

Green Bean *Spring Crop - Seeds 60g/ea from Pierre's*

Cauliflower *Spring Crop - Seeds 80g/ea from Pierre's*

Potato *Spring Crop - Seeds 50g/ea from Pierre's*

Summer Crops Bundle

Reward: Quality Sprinkler

Tomato *Summer Crop - Seeds 50g/ea from Pierre's*

Hot Pepper *Summer Crop - Seeds 40g/ea from Pierre's*

Blueberry *Summer Crop - Seeds 80g/ea from Pierre's*

Melon *Summer Crop - Seeds 80g/ea from Pierre's*

Fall Crops Bundle

Reward: Bee House

Corn *Fall Crop - Seeds 150g/ea from Pierre's*

Pantry (cont)

Eggplant *Fall Crop - Seeds 20g/ea from Pierre's*

Pumpkin *Fall Crop - Seeds 100g/ea from Pierre's*

Yam *Fall Crop - Seeds 50g/ea from Pierre's*

Quality Crops Bundle

Reward: Preserves Jar

Any 3 of the following:

5 x Parsnip *Spring Crop - Seeds [Gold Quality] 20g/ea from Pierre's*

5 x Melon *Summer Crop - Seeds [Gold Quality] 80g/ea from Pierre's*

5 x Pumpkin *Fall Crop - Seeds [Gold Quality] 100g/ea from Pierre's*

5 x Corn [Gold Quality] *Fall Crop - Seeds 150g/ea from Pierre's*

Animal Bundle

Reward: Cheese Press

Any 5 of the following:

Milk [Large] *From Cows using the Milk Pail*

Egg [Large, White] *From Chickens*

Egg [Large, Brown] *From Chickens*

Goat Milk [Large] *From Goats using the Milk Pail*

Wool *From Rabbits & Sheep*

Duck Egg *From Ducks*

Artisan Bundle

Reward: Keg

Any 6 of the following:

Pantry (cont)

Truffle Oil *Made from Truffles (from Pigs) in the Oil Maker*

Cloth *Made from Wool (from Rabbits/Sheep) on the Loom (also a small chance from recycling Soggy Newspaper)*

Goat Cheese *Made from Goat Milk (from Goats) in the Cheese Press*

Cheese *Made from Milk (from Cows) in the Cheese Press*

Honey *Produced by the Bee House*

Jelly *Made from any fruit in a Preserves Jar*

Apple *From Apple Trees in Fall or in the Fruit Bat Cave*

Apricot *From Apricot Trees in Spring or in the Fruit Bat Cave*

Orange *From Orange Trees in Summer or the Fruit Bat Cave*

Peach *From Peach Trees in Summer*

Pomegranate *From Pomegranate Trees in Fall*



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Pantry (cont)

Cherry *From Cheery Trees in Spring or in the Fruit Bat Cave*

On Completion this will repair the Greenhouse on your farm which gives you a space to grow any crop in any season.

{Pantry Bundles are made available after the completion of any One bundle}

Vault

2,500 Bundle

Reward: 3 Chocolate Cakes

2,500g *Pay 2,500 Gold*

5,000 Bundle

Reward: 30 Quality Fertilizer

5,000g *Pay 5,000 Gold*

10,000 Bundle

Reward: Lightning Rod

10,000g *Pay 10,000 Gold*

20,000 Bundle

Reward : Crystallarium

20,000g *Pay 20,000 Gold*

Upon completion the bus to the Desert will be repaired allowing travel there.

{Vault Bundles are made available after the completion of any Four bundles}

Fish Tank

River Fish Bundle

Reward: 30 Bait

Sunfish *Caught From: Rivers/Sunny/6am-7pm/Spring&Summer*

Catfish *Caught From: Rivers/Raining/-6am-Midnight/Spring&Fall*

Shad *Caught From: Rivers/Raining/-9am-2am/Spring&Summer&Fall*

Fish Tank (cont)

Tiger Trout *Caught From: Rivers/Any Weather/6am-7pm/Fall&Winter*

Lake Fish Bundle

Reward: Dressed Spinner

Largemouth Bass *Caught From: Mountain Lake/Any Weather/6am--7pm/All Seasons*

Carp *Caught From: Lake/Any Weather/Any Time/All Seasons*

Bullhead *Caught From: Mountain Lake/Any Weather/Any Time/All Seasons*

Sturgeon *Caught From: Mountain Lake/Any Weather/6am--7pm/Summer&Winter*

Ocean Fish Bundle

Reward: 5 Warp Totem: Beach

Sardine *Caught From: Ocean/Any Weather/6am-7pm/Spring&-Fall&Winter*

Tuna *Caught From: Ocean/Any Weather/6am-7pm/Summer&Winter*

Red Snapper *Caught From: Ocean/Raining/6am-7pm/Summer&Fall*

Tilapia *Caught From: Ocean/Any Weather/6am-2pm/Summer&Fall*

Night Fish Bundle

Reward: Small Glow Ring

Walleye *Caught From: River Lake or Forest Pond/Raining/12am--2am/Fall*

Bream *Caught From: River/Any Weather/6pm-2am/Any Season*

Eel *Caught From: Ocean/Raining/4pm-2am/Spring&Fall*

Crab Pot Bundle

Fish Tank (cont)

Reward: 3 Crab Pots

Any 5 of the following:

Lobster *From Crab Pots*

Crayfish *From Crab Pots*

Crab *From Crab Pots or killing Hermet Crabs in the mines*

Cockle *From Crab Pots or foraged from the beach*

Muscle *From Crab Pots or foraged from the beach*

Shrimp *From Crab Pots*

Snail *From Crab Pots*

Periwinkle *From Crab Pots*

Oyster *From Crab Pots or foraged from the beach*

Clam *From Crab Pots or foraged from the beach*

Speciality Fish Bundle

Reward: 5 Dish of the Sea

Pufferfish *Caught From: Ocean/Sunny/-12pm-4pm/Summer*

Ghostfish *Caught From: Mines Lvl 20 60 or 100/Any Weather/Any Time/Any Season*

Sandfish *Caught From: Desert/Any Weather/6am-8pm/Any Season*

Woodskip *Caught From: Secret Woods/Any Weather/Any Time/Any Season*

Upon Completion the Glittering Boulder at the North edge of the Mountain Lake will be removed and Willy will give you a pan to allow you to "pan for ores" in lakes and rivers.

{Fish Tank Bundles are made available after the completion of any One bundle}



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Bulletin Board

Chef's Bundle

Reward: 3 Pink Cake

Maple Syrup *Produced by a Maple Tree
Equipped with a Tapper*

Fiddlehead Fern *Foraged in the Secret Woods during Summer*

Truffle *Produced/Found by Pigs*

Poppy **Can be grown in Summer
(Seeds 100g/ea from Pierre's)*

Maki Roll *Made via Cooking Recipe
(Queen of Sauce - 21 Summer Y1 or 1500g in Stardrop Saloon) requires Fish/Rice/Seaweed*

Fried Egg *Made via Cooking Recipe
(gained when you get a Kitchen) requires 1 egg*

Dye Bundle

Reward: Seed Maker

Red Mushroom *Found in the mines below Lvl27 or in the mushroom cave*

Sea Urchin *Forage from the East Beach
(accessible after spending 300 wood to fix the small bridge)*

Sunflower *Can be grown in Summer/Fall (Seeds 200g/ea from Pierre's)*

Duck Feather *Rare drop from Ducks*

Aquamarine *Found in nodes in the Mines at Lvl 40+*

Red Cabbage *Can be grown in Summer
(Seeds 100g/ea from Pierre's Y2 onward)*

Field Research Bundle

Reward: Recycling Machine

Bulletin Board (cont)

Purple Mushroom *Found in the mines below Lvl82, in the mushroom cave or rarely on the forest farm map during fall*

Nautilus Shell *Foraged from the beach in Winter (NOT the artifact you can dig up)*

Chub *Caught From: Mountain Lake/Any Weather/Any Time/Any Season*

Frozen Geode *Found in the mines (Lvl 40-79)*

Fodder Bundle

Reward: Heater

Wheat (10) *Can be grown in Summer and Fall (Seeds 10g/ea from Pierre's)*

Hay (10) *Cut grass on your farm is automatically converted to Hay when you have a Silo with space or you can purchase from Marnie*

Apple (3) *From an Apple Tree in Fall*

Enchanter's Bundle

Reward: 5 Gold Bars

Oak Resin *Produced by a Oak Tree
Equipped with a Tapper*

Wine *Made in a Keg using most Fruit*

Rabbit's Foot *Rare Drop from Rabbits*

Bulletin Board (cont)

Pomegranate *From a Pomegranate Tree in Fall*

On completion you will gain 2 hearts of friendship with every non-marriage candidate villager.

{Bulletin Board Bundles are made available after the completion of any Three bundles}



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