

Intro <p>Geo affected pol organisation and rulership</p> <p>Poor roads + forests = limited contact to communities</p> <p>Family units→political units</p>	Case study: County of Anjou <p>Count Fulk Rechin (end of 11th cent) recorded achvmnts of ancestor Fulk Nerra</p> <p>Military expans continued in Anjou late 10th cent and first half of 11th</p> <p>Process of encroachment:</p> <ol style="list-style-type: none"> 1. secure foothold (marriage, warfare, purchase, force/fraud) 2. good rship w/ church 3. establish castle 4. wait for opportunity (victory in battle, enemy away, minority rule) 	Kingship (cont) <p>Ecclesiastical rites by clergy:</p> <p>Anointed with holy oil</p> <p>Invested w/ ring and staff</p> <p>Invested w/ sword and sceptre</p> <p>10th century kings could style selves as Vicars of Christ</p> <p>Derived right to rule from lineage - recounted memories of predecessors for legitimacy</p> <p>Model for German emps: Charlemagne</p> <p>comital: of, belonging to, or befitting a count or earl</p>	A king's power <p>Rested on</p> <p>→ability to recruit & lead armies</p> <p>→role as supreme judge</p> <p>John of England failed</p> <p>→lost most of Angevin and exploited his barons</p> <p>Rulers bound by old law</p> <p>→subjects could rebel and force king to obey law</p> <p>→Right of resistance couldn't be repealed</p> <p>→invoked against King John</p> <p>Despite hallowed status of old law, new law was created</p> <p>Announcement of new law codes:</p> <p>→Roger II of Sicily</p> <p>→Frederick II</p> <p>Kings of Sicily - peak royal auth</p> <p>English kings - control of court</p> <p>German kings delegated auth to bishops - power to princes</p> <p>French kings: justice in royal domain, not outside</p>
Counts <p>Great Euro fams invested in fam history, traditions, records</p> <p>c800-1000 New fams won power thru warfare</p> <p>Warfare + marriage = □ expansion and consolidation of pwr</p> <p>Genealogical rolls v popular</p> <p>Family legend for others' perception of fam</p> <p>ie <i>Song of Roland</i> (Charlemagne's reign)</p> <p>→abt Roland & other Frankish warriors at Battle of Roncevaux 778</p> <p>Literary re-imagining incl. Muslims as enemy</p> <p>Probably composed between c.1040-1115</p>	Counts (cont.) <p>Change by mid-11th cent.</p> <p>territorial units of counties estabshd</p> <p>small pwr blocs abutting each other</p> <p>dvlpmnt of law & stable pol rather than expans</p> <p>Counts needed admin & staff to gvrn + exploit resources</p> <p>By end of 11th cent. more docs requiring standing staff rather than ad hoc emplymnt</p> <p>From early 12th cent, sec powers employed masters from great schools (like uni)</p> <p>abut - (v.) to be adjacent; touch or join at the edge or border</p>	Key roles of kings <ol style="list-style-type: none"> 1. Defend the people 2. Keep the peace 3. Protect the Church 4. Enforce justice, punish criminals 5. Lead (and win) military campaigns 6. Display military prowess and valour 	
Royal admin <p>Personnel involved in running kingdom</p> <p>Start of 12th century: small admin</p> <p>Differed kingdom to kingdom:</p> <p>→England: closely governed</p> <p>→Less governed - admin issues charters & collect small tax</p> <p>Even Eng had small perm admins in early 12th cent</p>	Kingship <p>Violence→comital authority</p> <p>God→royal authority</p> <p>Coronation rites degraded position of count (though counts were often more powerful than king of France)</p>	Means of political pursuit <p>Warfare□noble identity</p> <p>Pre10th cent warriors:\$ thru plundering</p> <p>Post10th century, other ways to get \$</p> <p>Warfare unreliable for pol policy</p> <p>Marriage□method pol policy</p> <p>Henry I married English princess</p> <p>Strategic marriages good!</p>	

