

### Command Line Tools

<code>meteor --help</code>	Prints the help information for the <code>meteor</code> command
<code>meteor create &lt;app_name&gt;</code>	Creates a new Application called <code>&lt;app_name&gt;</code>
<code>meteor</code>	Starts your application
<code>meteor mongo</code>	Connects to the running app's MongoDB instance
<code>meteor add &lt;package&gt;</code>	Adds a new package to the application
<code>meteor reset</code>	Resets the project state (removes the local DB!)

### Core

<code>Meteor.isClient</code>	Value is <code>true</code> in client environment	<i>Anywhere</i>
<code>Meteor.isServer</code>	Value is <code>true</code> in server environment	<i>Anywhere</i>
<code>Meteor.isCordova</code>	Value is <code>true</code> in a Cordova mobile environment	<i>Anywhere</i>
<code>Meteor.startup(func)</code>	Run the function when the client/server starts	<i>Anywhere</i>
<code>Meteor.absoluteUrl([path], [options])</code>	Generates an absolute URL pointing to the application	<i>Anywhere</i>

### Folders

<code>/.meteor</code>	Holds the meteor-specific files
<code>/client</code>	Files only visible/executed on the Client
<code>/client/compatibility</code>	For JavaScript files that rely on variables declared with <code>var</code> at the top level. These scripts are executed without being wrapped in a new variable scope.
<code>/server</code>	Files only visible/executed on the Server
<code>/public</code>	Files served as-is to the Client
<code>/private</code>	Files are only accessible from the Server code
<code>/tests</code>	Used for local tests only. Any files in this folder is not loaded anywhere in the running applications.