

Android Activity Manager (am) Cheat Sheet by Ryan Johnson (CITguy) via cheatography.com/138/cs/870/

am commands

force-stop < PACKAGE>

Force stop everything associated with <PACKAGE> (the app's package name)

kill-all

Kill all background processes

profile start < PROCESS > < FILE >

Start profiler on <PROCESS>, write results to <FILE>

profile stop < PROCESS>

Stop profiler on <PROCESS>

screen-compat [on|off] <PACKAGE>

Control screen compatibility mode of <PACKAGE>

display-size [reset|<WxH>]

Override emulator/device display size

display-density <dpi>

Override emulator/device display density

to-uri <INTENT>

Print the given intent specification as a URI

to-intent-uri < INTENT>

Print the given intent specification as an intent: URI.

clear-debug-app

Clear the package previous set for debugging with *set-debug-app*

am command : set-debug-app

set-debug-app [options] <PACKAGE>

Set application <PACKAGE> to debug.

-w

Wait for debugger when application starts

--persistent

Retain this value

am command: broadcast

broadcast [options] <INTENT>

Issue a broadcast intent.

--user [<USER_ID> | all | current]

Specify which user to send to; if not specified then send to all users.

am command: instrument

instrument [options] < COMPONENT>

Start monitoring with an Instrumentation instance. Typically the target <COMPONENT> is the form <TEST_PACKAGE> / <RUNNER_CLASS>.

-r

Print raw results (otherwise decode <REPORT_KEY_STREAMRESULT>). Use with [-e perf true] to generate raw output for performance measurements.

-e <NAME> <VALUE>

Set argument <NAME> to <VALUE>. For test runners a common form is -e <testrunner_flag> <value>[,<value> ...]

-p <FILE>

Write profiling data to <FILE>

-w

Wait for instrumentation to finish before returning. Required for test runners.

--no-window-animation

Turn off window animations while running

--user [<USER ID>]

Specify which user instrumentation runs in; current user if not specified

am command: monitor

monitor [options]

Start monitoring for crashes or ANRs

--gdb

Start gdbserv on the given port at crash/ANR

am command: dumpheap

dumpheap [options] < PROCESS> < FILE>

Dump the heap of <PROCESS>, write to <FILE>

--user [<USER_ID>]

When supplying a process name, specify user of process to dump; uses current user if not specified.

-n

Dump native heap instead of managed heap

am command: start

start [options] <INTENT>

Start an Activity specified by <INTENT>

-D

Enable Debugging

-W

Wait for launch to complete

--start-profiler <FILE>

Start profiler and send results to < FILE>

-P <FILE>

Like --start-profiler, but profiling stops when the app goes idle.

-R <COUNT>

Repeat the activity launch < COUNT> times. Prior to each repeat, the top activity will be finished.

-S

Force stop the target app before starting the activity.

--opengl-trace

Enable tracing of OpenGL functions

--user [<USER_ID>]

Specify which user to run as; if not specified, then run as the current user.



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am command: startservice

startservice [options] <INTENT>

Start the Service specified by <INTENT>

--user [<USER_ID]

Specify which user to run as; if not specified, then run as the current user.

am command: kill

kill [options] <PACKAGE>

Kill all processes associated with <PACKAGE> (the app's package name). This command kills only processes that are safe to kill and that will not impact the user experience.

--user [<USER_ID> | all | current]

Specify user whose processes to kill; all users if not specified.



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