



Refcard #085

Getting Started with Vaadin

Modern Web Apps in Java

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Create an application, components, themes, data binding, and more in Vaadin.

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SECTION 1

About Vaadin

Vaadin is a server-side Ajax web application development framework that allows you to build web applications just like with traditional desktop frameworks, such as AWT or Swing. An application is built from user interface components contained hierarchically in layout components.

In the server-driven model, the application code runs on a server, while the actual user interaction is handled by a client-side engine running in the browser. The client-server communications and any client-side technologies, such as HTML and JavaScript, are invisible to the developer. As the client-side engine runs as JavaScript in the browser, there is no need to install plug-ins. Vaadin is released under the Apache License 2.0.

 **Figure 1:** Vaadin Client-Server Architecture

If the built-in selection of components is not enough, you can develop new components with the Google Web Toolkit (GWT) in Java.

SECTION 2

Creating an Application

An application that uses the Vaadin framework needs to inherit the **com.vaadin.Application** class and implement the `init()` method.

```
import com.vaadin.ui.*; public class HelloWorld extends com.vaadin.Application { public void init() { Window main = new Window("Hello window"); setMainWindow(main); main.addComponent(new Label("Hello World!")); } }
```

The basic tasks in writing an application class and the initialization method are:

- Inherit the Application class
- create and set a main window
- populate the window with initial components
- define event listeners to implement the UI logic

Optionally, you can also:

- set a custom theme for the window
- bind components to data
- bind components to resources

The application can change the components and the layout dynamically according to the user input.

 **Figure 2:** Architecture for Vaadin Applications



You can get a reference to the application object from any component attached to the application with `getApplication()`

Event Listeners

In the event-driven model, user interaction with user interface components triggers server-side events, which you can handle with event listeners.

In the example below, we handle click events for a button with an anonymous class:

```
Button button = new Button("Click Me!"); button.addListener(new Button.ClickListener() { public void buttonClick(ClickEvent event) { getWindow().showNotification("Thank You!"); } });
```

Below is a list of the most important event interfaces; their corresponding listener interfaces are named `-Listener`.

Event Interface	Description
<code>Property.ValueChangeEvent</code>	Field components except Button
<code>Button.ClickEvent</code>	Button click
<code>Window.CloseEvent</code>	A sub-window or an application-level window has been closed

Unless the immediate property (see below) is set, value change events are not communicated immediately to the server-side when the user changes the values, but are delayed until the first immediate interaction. Certain events, such as button clicks, are immediate by default.

Deployment

To deploy an application as a servlet, you must define a **WEB-INF/web.xml** deployment descriptor. The application class must be defined in the application parameter.

```
<web-app> <display-name>myproject</display-name> <servlet> <servlet-name>Myproject Application</servlet-name> <servlet-class>com.vaadin.terminal.gwt.server.ApplicationServlet </servlet-class> <init-param> <description>Vaadin application class to start</description> <param-name>application</param-name> <param-value>com.example.myproject.HelloWorld</param-value> </init-param> </servlet> <servlet-mapping> <servlet-name>Myproject Application</servlet-name> <url-pattern>/*</url-pattern> </servlet-mapping> </web-app>
```

SECTION 3

Components

Vaadin components include field, layout, and other components. The component classes and their inheritance hierarchy are illustrated in Figure 4 (page 3).

Component Properties

Common component properties are defined in the Component interface and the AbstractComponent base class for all components.

Property	Description
caption	A label that identifies the component for the user, usually shown above, left of, or inside a component, depending on the component and the containing layout.
description	A longer description usually displayed as a tooltip when mouse hovers over the component.
enabled	If false, the user can not interact with the component. The component is shown as grayed. (Default: true)
icon	An icon for the component, usually shown left of the caption.
immediate	If true, value changes are communicated immediately to the server-side, usually when the selection changes or (a text field) loses input focus. The default is false for most components, but true for Button.
locale	The current country and/or language for the component. Meaning and use are application-specific for most components. (Default: application locale)
readOnly	If true, the user can not change the value. (Default: false)
visible	Whether the component is actually visible or not. (Default: true)

Field Properties

Field properties are defined in the **Field** interface and the **AbstractField** base class for fields.

Property	Description
required	Boolean value stating whether a value for the field is required. (Default: false)
requiredError	Error message to be displayed if the field is required but empty. Setting the error message is highly recommended for providing user feedback about a failure.

Sizing

The size of components is defined in the **Sizeable** interface.

Method	Description
setWidth() setHeight()	Set the component size in either fixed units (px, pt, pc, cm, mm, in, or em) or as a relative percentage (%) of the containing layout. The value “-1” means undefined size (see below).
setSizeFull()	Sets both dimensions to 100% relative size of the space given by the containing layout.
setSizeUndefined()	Sets both dimensions as undefined, causing the component to shrink to fit the content.

Notice that a layout with an undefined size must not contain a component with a relative (percentual) size.

Validation

All components implementing the **Validatable** interface, such as all fields, can be validated with `validate()` or `isValid()`. You need to implement a **Validator** and its `validate()` and `isValid()` methods, and add the validator to the field with `addValidator()`.

Built-in validators are defined in the **com.vaadin.data.validator** package and include:

Validator	Description
DoubleValidator	A floating-point value
EmailValidator	An email address
IntegerValidator	An integer value
RegexValidator	String that matches a regular expression
StringLengthValidator	Length of string is within a range

Resources

Icons, embedded images, hyperlinks, and downloadable files are referenced as resources.

```
Button button = new Button("Button with an icon"); button.setIcon(new ThemeResource("img/myimage.png"));
```

The external and theme resources are usually static resources. Application resources are served by the Vaadin application servlet, or by the user application itself.

Figure 3: Resource classes and interfaces

Class Name	Description
ExternalResource	Any URL
ThemeResource	A static resource served by the application server from the current theme. The path is relative to the theme folder.
FileResource	Loaded from the file system
ClassResource	Loaded from the class path
StreamResource	Provided dynamically by the application

Figure 4: The Class Diagram presents all user interface component classes and the most important interfaces, relationships, and methods.

SECTION 4

Layout Components

The layout of an application is built hierarchically from layout components, or more generally component containers, with the actual interaction components as the leaf nodes of the component tree.

You start by creating a root layout for the main window and set it with `setContent()`, unless you use the default, and then add the other layout components hierarchically with `addComponent()`.

Margins

The margin of layout components is controlled with the margin property, which you can set with `setMargin()`. Components that are the HTML element of the layout will contain

can set with `setMargin()`. Once enabled, the HTML element of the layout will contain an inner element with `<layoutclass>-margin` style, for example, `v-verticallayout-margin` for a `VerticalLayout`. You can use the padding property in CSS in a custom theme to set the width of the margin:

```
.v-verticallayout-margin { padding-right: 20px; padding-top: 30px; padding-bottom: 40px; }
```

Spacing

Some layout components allow spacing between the elements. You first need to enable spacing with `setSpacing(true)`, which enables the `<layoutclass>-spacing-on` style for the layout, for example, `v-gridlayout-spacing-on` for **GridLayout**. You can then set the amount of spacing in CSS in a custom theme with the `padding-top` property for vertical and `padding-left` for horizontal spacing, for example as follows:

```
.v-gridlayout-spacing-on { padding-left: 50px; /* Horizontal spacing */ padding-top: 100px; /* Vertical spacing */ }
```

Alignment

When a layout cell is larger than a contained component, the component can be aligned within the cell with the `setComponentAlignment()` method as in the example below:

```
VerticalLayout layout = new VerticalLayout(); Button button = new Button("My Button"); layout.addComponent(button); layout.setComponentAlignment(button, Alignment.MIDDLE_CENTER);
```

Custom Layout

The `CustomLayout` component allows the use of a HTML template that contains location tags for components, such as `<div location="hello">`. The components are inserted in the location elements with the `addComponent()` method as shown below:

```
CustomLayout layout = new CustomLayout("mylayout"); layout.addComponent(new Button("Hello"), "hello");
```

The layout name in the constructor refers to a corresponding `.html` file in the `layouts` subfolder in the theme folder, in the above example `layouts/mylayout.html`. See Figure 5 for the location of the layout template.



SECTION 5

Themes

Vaadin allows customization of appearance of the user interface with themes. Themes can include CSS style sheets, custom layout HTML templates, and any graphics.

Custom themes are placed under the `WebContent/VAADIN/themes/` folder of the web application. This location is fixed – the `VAADIN` folder specifies that these are static resources specific to Vaadin.

The name of a theme folder defines the name of the theme, to be used for the `setTheme()` method:

```
public void init() { setTheme("mytheme"); ...
```

The theme folder must contain the `styles.css` style sheet and custom layouts must be placed in the `layouts` sub-folder, but other contents may be named freely.

Custom themes need to inherit a base theme in the beginning of the `styles.css` file. The default theme for Vaadin 6 is `reindeer`.

```
@import url(../reindeer/styles.css);
```

Figure 5: Theme contents



During development, you can let the built-in themes and the default widget set be loaded dynamically from the Vaadin JAR. For production, it is more efficient to let them be served statically by the web server. You just need to extract the `VAADIN` folder from the JAR.

SECTION 6

Data Binding

Vaadin allows binding components directly to data. The data model, illustrated in Figure 4, is based on interfaces on three levels of containment: properties, items, and containers.

Properties

The `Property` interface provides access to a value of a specific class with the `setValue()` and `getValue()` methods.

All field components provide access to their value through the `Property` interface, and the ability to listen for value changes with a `Property.ValueChangeListener`. The field components hold their value in an internal data source by default, but you can bind them to any data source with `setPropertyDataSource()`.

For selection components, the property value points to the item identifier of the current selection, or a collection of item identifiers in the multiSelect mode.

The `ObjectProperty` is a wrapper that allows binding any object to a component as a property.

Items

An item is an ordered collection of properties. The `Item` interface also associates a name with each property. Common uses of items include Form data and Table rows. You can set the data source of a Form with `setItemDataSource()`.

The `BeanItem` is a special adapter that allows accessing any Java bean (or POJO with proper setters and getters) through the `Item` interface. This is especially useful for binding a Form or a Table to beans.

Containers

A container is a collection of items. It allows accessing the items with an item identifier associated with each item.

Common uses of containers include selection components, as defined in the `AbstractSelect` class, especially the Table and Tree components. (The current selection is indicated by the property of the field, which points to the item identifier of the selected item.) You can set the container data source of a field with `setContainerDataSource()`.

Vaadin includes the following built-in container implementations:

Container Class	Description
<code>IndexedContainer</code>	Container with integer index keys
<code>BeanItemContainer</code>	Container for <code>BeanItems</code>
<code>HierarchicalContainer</code>	Tree-like container, used especially by the Tree component
<code>FilesystemContainer</code>	Direct access to the file system

Buffering

All field components implement the `Buffered` interface that allows buffering user input before it is written to the data source. Buffering is enabled by default.

Method	Description
<code>commit()</code>	Writes the buffered data to the data source
<code>discard()</code>	Discards the buffered data and re-reads the data from the data source
<code>set-/getWriteThrough()</code>	When the <code>writeThrough</code> property is true, write buffering is disabled
<code>set-/getReadThrough()</code>	When the <code>readThrough</code> property is true, read buffering is disabled

Creating New Components

Creating a Client-Side Widget

The basic tasks of a client-side component are:

- Implement the Paintable interface
- Maintain a reference to the ApplicationConnection object
- Implement updateFromUIDL() to deserialize state changes from server-side
- Serialize state changes to server-side with calls to updateVariable()

Creating a Server-Side Component

The basic tasks of a server-side component are:

- Use @ClientWidget annotation for the server-side component class to bind the component to the client-side counterpart
- Implement paintContent() to serialize state changes to client-side with addVariable() and addAttribute() calls
- Implement changeVariables() to deserialize state changes from client-side

 **Figure 6:** Widget integration within the Vaadin client-server communication architecture

Defining a Widget Set

A widget set is a collection of widgets that, together with the communication framework, form the Client-Side Engine of Vaadin, when compiled with the GWT Compiler into JavaScript.

A widget set is defined in a .gwt.xml GWT Module Descriptor. You need to specify at least one inherited base widget set, typically the **DefaultWidgetSet** or a custom set.

```
<module> <inherits name="com.vaadin.terminal.gwt.DefaultWidgetSet" /> </module>
```

The client-side source files must be located in the client sub-package under the package of the descriptor.

You can associate a stylesheet with a widget set with the <stylesheet> element in the .gwt.xml descriptor:

```
<stylesheet src="colorpicker/styles.css"/>
```

Widget Project Structure

 **Figure 7** illustrates the source code structure of a widget project (for the Color Picker example).

Using Widget Sets

Using Widget Sets

You can generate the descriptor of a combining widget set automatically with the **com.vaadin.terminal.gwt.widgetsetutils.WidgetSetBuilder** application. It searches the class path to find all widget sets, including ones packaged in JARs, and generates the required <inherit> elements.

- Give the full name (including the package name) of the widget set as a parameter. This is the name of the .gwt.xml file without the extension.
- Give path to the top-level source directory as the first element of the class path

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