## Cheatography

## 4D Collections Cheat Sheet by cannonsmith via cheatography.com/123142/cs/23109/

## Add/Remove Elements

.push (element {; element2; ... ; elementN} ) -> Mutated

Appends one or more elements

.pop () -> Element

Removes the last element. The removed element is returned by the function.

.insert (index; element) -> Mutated

Inserts an element at the specified index

Collections are 0-based.

## Add/Remove Elements

Function	Result Type	Сору Туре	Parameter
.push (element {; element2; ; elementN} ) -> Mutated	Mutated		
.pop () -> Element	Mutated (and element)		
.insert (index; element) -> Mutated	Mutated		

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