

Layers	
Switch to token layer	Ctrl/Cmd+O
Switch to GM layer	Ctrl/Cmd+K
Switch to map layer	Ctrl/Cmd+M
Move object to token layer	Ctrl/Cmd+Shift+O
Move object to GM layer	Ctrl/Cmd+Shift+K
Move object to map layer	Ctrl/Cmd+Shift+M

Rulers/Drawing	
Add waypoint	Q
Keep line visible	Shift
Recall last line	X
Draw snapped to grid	Shift+Draw

Miscellaneous	
Show larger version of object	Z
Show larger version to all	Shift+Z
Open object sheet	Hold shift+Double click
View object vision	Ctrl/Cmd+L
Center player vision on point	Shift+Hold left mouse
Select only drawings in area	Alt+Multi select

Tools	
Select tool	Ctrl/Cmd+S
Brush tool	Ctrl/Cmd+F
Text tool	Ctrl/Cmd+G
Add object to turn tracker	Ctrl/Cmd+U
Select everything on layer	Ctrl/Cmd+A
Copy object	Ctrl/Cmd+C
Paste object	Ctrl/Cmd+V
Undo previous action	Ctrl/Cmd+Z
Delete object	Backspace/Delete

Moving, Rotation and Resizing	
Zoom	Alt+Mouse wheel
Ignore grid resize	Alt+Resize
Ignore grid move	Alt+Move
Move one grid unit	up, down, left, right
Move three pixels	Alt+up, down, left, right
Rotate 45-degrees	E+Mouse wheel
Rotate 1-degree	Alt+E+Mouse wheel
Pan	Right Mouse+Drag



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