

ArrayUtil API

Merges two arrays	<code>new ArrayUtil().concat(array1,array2)</code>
Searches the array for the element. Returns true if the element exists in the array, otherwise returns false	<code>new ArrayUtil().contains(array,search-object)</code>
Converts an object to an array.	<code>new ArrayUtil().convertArray(Object)</code>
Finds the differences between two or more arrays	<code>new ArrayUtil().diff(array1,array2,array n)</code>
Returns an array from the object.	<code>new ArrayUtil().ensureArray(Object)</code>
Searches the array for the element. Returns the element index if found, -1 otherwise.	<code>new ArrayUtil().indexOf(array1, seachelement)</code>
Finds the elements common in all arrays.	<code>new ArrayUtil().intersect(Array a, Array b)</code>
Merges two or more arrays (common element is added once)	<code>new ArrayUtil().union(Array a, Array b)</code>
Removes duplicate items from an array.	<code>new ArrayUtil().unique(Array a)</code>

The syntax of the above APIs can be Like this

```
var arUtil = new ArrayUtil();
arUtil.unique(array1);
```

CIUtils

Determine which business services are affected by a specific CI.	<code>new CIUtils().servicesAffectedByCI(ci_sys_id);</code>
Determine which business services are affected by a task.	<code>new CIUtils().servicesAffectedByTask(taskgliderecord)</code>

Sample Usage of the script can be like below

```
var CIUtil = new CIUtils();
var bsaffected = CIUtil.servicesAffectedByCI(ci_sys_id);
```

GlideFilter

Compares a specified filter to the contents of a specified GlideRecord.

If the specified filter contains one condition, the method returns true, otherwise returns false.

The `matchparameter` indicates whether all conditions must be met for the method to return true or false.

Valid values:

`true`: all conditions must be met for the method to return true
`false`: only one of the conditions must be met for the method to return true

TableUtils

Checks to see if a table exists.

Drops a database table. (use with caution)

Drops a database table and cleans up references to the table.

Drops a database table, all of its extended tables, and cleans up references to the tables.

Returns the base table name from which the table was extended.

Returns the list of tables that extend a table, includes the base table in array

Returns a list of all classes participating in the hierarchy of the specified table.

Returns the table hierarchy.

Returns a list of tables that extend a table.

Determines if a table has been extended.



TableUtils (cont)

Determines if a table is a base class, meaning it has no parents and has extensions.	<code>new TableUtils("tablename").isBaseClass();</code>
Determines if the table has no parents and no extensions.	<code>new TableUtils("tablename").isSoloClass();</code>

Use Drop the table function with extreme caution as it will delete the table and the data forever

GlideSysAttachment

Copies attachments from the source record to the target record.	<code>new GlideSysAttachment().copy(String sourceTable, String sourceID, String targetTable, String targetID)</code>
Deletes the specified attachment.	<code>new GlideSysAttachment().deleteAttachment(attachmentsysID)</code>
Returns a GlideRecord containing the matching attachment metadata such as name, type, or size.	<code>new GlideSysAttachment().getAttachments('<tablename>', '<record_sys_id>');</code>
Returns the attachment content as a string.	<code>new GlideSysAttachment().getContent(GlideRecord sysAttachment)</code>
Returns the attachment content as a string with base64 encoding.	<code>new GlideSysAttachment().getContentBase64(GlideRecord sysAttachment)</code>
Inserts an attachment for the specified record using base64 encoded content.	<code>new GlideSysAttachment().writeBase64(GlideRecord gr, String fileName, String contentType, String content_base64Encoded)</code>

SLARepair

Repair the task SLAs associated with the passed-in filter and source table.

Repair the task SLAs associated with the passed in GlideRecord.

Repair the task SLAs associated with the passed in sys_id and source table.

Enables or disables auditing when running a repair.*

Enables or disables running a workflow for each of the Task SLA records being repaired.

Validates the repair request.

*The SLARepair API first deletes then recreates them from each task's history. *auditing is set to the value in the payload. You can override this with false to disable auditing.*

GlideEmailOutbound

Adds the address to either the cc or bcc list.

```
email.addCc('emailaddress@domain.com');
email.addBcc('emailaddress@domain.com');
```

Returns the email's subject line.

```
email.getSubject();
```

Returns the email's watermark.

```
email.getWatermark();
```

Sets the body of the email.

```
email.setBody('');
email.setBodyHTML('');
email.setBodyText('');
```

Sets the sender's address.

```
email.setFrom('');
email.setFromName('');
```

Sets the reply to address.

```
email.setReplyTo('');
email.setReplyToName('');
```

Sets the email's subject line.

```
email.setSubject('');
```



GlideSession

Sets a session client value that can be retrieved with getClientData().	<code>gs.getSession().putClientData('param-name', 'paramvalue');</code>
Determines if the current user is currently logged in.	<code>'gs.getSession().isLoggedIn()'</code>
Determines if the current session is interactive.	<code>'gs.getSession().isInteractive()'</code>
Gets the name of the session's time zone.	<code>'gs.getSession().getTimeZoneName()'</code>
Gets a list of roles for the current user.	<code>'gs.getSession().getRoles()'</code>
Gets the session's language code.	<code>'gs.getSession().getLanguage()'</code>
Returns a session client value previously set with putClientData().	<code>gs.getSession().getClientData('param-name');</code>
Clears a session client value previously set with putClientData().	<code>gs.getSession().clearClientData('paramname');</code>

The GlideSession API allows you to find information about the current session.

```
var session = gs.getSession();
session.putClientData('cheatsheet', 'OOBAPI');
```

CartJS

Adds the request for a catalog item to the current cart.	<code>new sn_sc.CartJS().addToCart(request);</code>
Performs the cart checkout. If the two-step checkout is enabled, returns the order summary. If the two-step checkout is disabled, the cart is submitted and details of the generated request are returned.	<code>new sn_sc.CartJS().checkoutCart();</code>
Deletes the current cart.	<code>new sn_sc.CartJS().empty();</code>
Returns the cart id of the current cart.	<code>new sn_sc.CartJS().getCartID();</code>

CartJS (cont)

Returns the GlideRecord for the cart item (sc_cart_item) in the current cart.
Gets the sys_id from the sys_user record of the user for whom the cart is requested.
Orders a single item.
Specifies if the current user has the required role to edit the Request for field.
Sets the sys_id in the sys_user record of the user for whom the cart is requested.

The variable used in the scripts above is a JSON Object which has the details of the cart or to order. Sample is below

```
var item = {
  'sysparm_id': '0d08837237153',
  // Catalog item sys_id
  'sysparm_quantity': '1',
  'variables':{ // Pass the cart variables
    'carrier': 'at_and_t_mobility',
    'data_plan': '500MB',
    'duration': 'eighteen_months',
    'color': 'slate',
    'storage': 'sixtyfour'
  }
};
```

TemplatePrinter (Mail Script)

Prints the string to the email body.	<code>templatePrinter.print(" + cur</code>
Adds non-breaking spaces to the email body.	<code>templatePrinter.addNonBreakingSpaces();</code>

GlideLocale

Returns the GlideLocale object.	<code>GlideLocale.getLocale();</code>
Returns the decimal separator.	<code>var locale = GlideLocale.getLocale(); dseperatr = locale.getDecimalSeparator();</code>

GlideLocale (cont)		GlideSchedule	
Returns the grouping separator.	<pre>var locale = GlideLocale.get(); var groupingSeparator = locale.getGroupingSeparator();</pre>	Adds a new schedule segment to the current schedule.	
GlideRecordUtil		Determines the elapsed time in the schedule between two date time values using the timezone of the schedule or, if that is not specified, the timezone of the session.	
Returns a GlideRecord instance positioned to the given CI sys_id, and of the right class (table).	<pre>new GlideRecordUtil().getCI("cisysid");</pre>	Retrieves the schedule name.	
Returns a list of all the fields in the specified GlideRecord.	<pre>new GlideRecordUtil().getFields(gliderecord-object)</pre>	Determines if the given datetime is within the current schedule.	
Returns a GlideRecord instance for the given table, positioned to the given sys_id, and of the right class (table).	<pre>new GlideRecordUtil().getGR("table", "sysID");</pre>	Determines if the current schedule is valid. A schedule is valid if it has at least one schedule span.	
Returns a Java ArrayList of the ancestors of the given table name.	<pre>new GlideRecordUtil().getTables("tablename")</pre>	Sets the timezone for the current schedule.	
Sets the fields in the specified GlideRecord with the field values contained in the specified hashmap, unless that field name is in the ignore hashmap.*	<pre>var gr = new GlideRecordUtil().getGR("table", "sysid"); var obj = {"fieldname": "fieldvalue"}; var ignore = {"sys_created_by": true}; new GlideRecordUtil().mergeToGR(obj, gr, ignore); gr.update();</pre>	Determines how much time (in milliseconds) until start time of the next schedule item.	
Populates the given hashmap from the given GlideRecord instance. Each field in the GlideRecord becomes a property in the hashmap. (returns field/value pairs from the GlideRecord)	<pre>var objectToPopulate = {}; var gr = new GlideRecordUtil().getGR("table", "sysid"); var ignore = {"sys_created_on": true, "sys_updated_by": true}; new GlideRecordUtil().populateFromGR(objectToPopulate, gr, ignore);</pre>	<i>The scoped GlideSchedule API provides operations on GlideSchedule objects, segments to a schedule, determining if schedule, or setting the schedule timez</i>	
FlowAPI		Cancels a paused or running flow, subflow, or action.	
		Run an action from a server-side script synchronously.	



FlowAPI (cont)		FlowAPI (cont)
Run an action from a server-side script synchronously from the current user session without creating execution details or other related records	<code>sn_fd.FlowAPI.executeActionQuick('flowname', inputs);</code>	Run a flow from a server-side script.
Runs a Data Stream action synchronously from a server-side script and returns a ScriptableDataStream object.	<code>sn_fd.FlowAPI.executeDataStreamAction('datastream_name', input, timeout);</code>	Run a flow from a server-side script asynchronously without creating execution details
Run a flow from a server-side script synchronously.	<code>sn_fd.FlowAPI.executeFlow('flowname', inputs, timeout);</code>	Run a subflow from a server-side script.
Run a flow, subflow, or action from a server-side script synchronously or asynchronously without creating execution details or other related records.	<code>sn_fd.FlowAPI.executeFlowQuick('flowname', inputs);</code>	Run a subflow from a server-side script asynchronously without creating execution details
Run a subflow from a server-side script synchronously.	<code>var results = sn_fd.FlowAPI.executeSubflow('flowname', inputs);</code>	<i>Use FlowAPI methods to execute actions from server-side scripts using either block</i>
Run a subflow from a server-side script synchronously from the current user session without creating execution details or other related records	<code>var results = sn_fd.FlowAPI.executeSubflowQuick('flowname', inputs);</code>	
Build password2 values inside a script step.	<code>var encrypteddata=sn_fd.GlideActionUtil.setEncryptedOutput(Val);</code>	
Run an action from a server-side script asynchronously.	<code>sn_fd.FlowAPI.startAction('flowname', inputs);</code>	
Run an action from a server-side script asynchronously without creating execution details	<code>sn_fd.FlowAPI.startActionQuick('flowname', inputs);</code>	



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