Player include Scopes::Player

.defs	.only_defs
.mids	.only_mids
.rucks	.only_fwds
.defs_and_mids	.mids_and_rucks
.defs_rucks	.mids_and_fwds
.defs_fwds	.rucks_and_fwds

Player#instance_methods

def?	mid?
ruck?	fwd?
short_name	postions

Player#im (EnsurePlayerMatchStatsLoaded)

#season_current_round	11
#season_played_games	10
#season_prices	[994000, 1001000, 1031000, 1044000, 1056000, 1052000, 1034000, 1022000, 1004000, 999000, 990000]
#season_prices(round: 1)	994000
#season_prices(round: 6..10)	[1052000, 1034000, 1022000, 1004000, 999000]
#season_prices_current	990000
#season_prices_current_change	#season_prices_total_change
#season_prices_high	#season_prices_low
#season_prices_high_round	#season_prices_low_round
#season_prices_high_opposition	#season_prices_low_opposition
#season_prices_largest_incr-ease?	#season_prices_largest_decr-ease?
#season_prices_current_incr-ease?	#season_prices_current_decr-ease?

(Note) if !EnsurePlayerMatchStatsLoaded

match_stats association must be preloaded to avoid N+1 query
problems. Use the '.with_match_stats' scope.

rucks = Player.rucks.with_match_stats(year: 2023)
rucks = Player.rucks.with_match_stats(year: 2023, round: 1)
rucks = Player.rucks.with_match_stats(year: 2023, round: 1..3)

Player#im (EnsurePlayerMatchStatsLoaded)

#season_fp	[127, 55, 44, 66, 86, 109]
#season_fp_with_unplayed_ma-tches	[nil, nil, nil, 127, 55, 44, 66, 86, 109, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil]
#season_fp(round: 1)	nil
#season_fp(round: 1..5)	[nil, nil, nil, 127, 55]
#season_fp_avg	81.16666666666667
#season_fp_low	#season_fp_high
#season_fp_high_opponent	"HAW"
#season_fp_low_opponent	"COL"