Mouse Events

click	The click event is fired when a mouse button is *pressed and released* on a single element.
dblclick	The dblclick event is fired when mouse button is *clicked twice* on a single element.
mousedown	The mousedown event is fired when a mouse button is *pressed* on an element
mousemove	The mousemove event is fired when a mouse is *moved while over* an element
mouseover	The mouseover event is fired when a mouse is *moved onto the element* that has the listener attached or onto one of its children.

Mouse Events (cont)

mouseout	The mouseout event is fired when a mouse is *moved off the element* that has the listener attached or off one of its children.
mouseup	The mouseup event is fired when a mouse button is *released over* an element.

Keyboard Events

keydown	The keydown event is fired when a *key is pressed down.*
keypress	The keypress event is fired when a key is *pressed down and that key normally produces a character value.*
keyup	The keyup event is fired when a *key is released.*

Basic Objects

Array		Properties
constructor	creates a new Function object.	new Function ([arg1[, arg2[, ...argN]],] functionBody)
length	number of arguments expected by the function.	console.log (Function.length);
prototype	Prototype for the Array constructor.	Array.isArray(Array.prototype);

Array		Methods
concat()	returns a new array comprised of this array joined with other array(s) and/or value(s).	arr.concat(value1, value2, ..., valueN)

Basic Objects (cont)		
indexof()	returns the first index at which a given element can be found in the array.	arr.indexOf(searchElement[, fromIndex])
join()	joins all elements of an array into a string.	str = arr.join(separator)
lastindexof()	returns the last index at which a given element can be found in the array.	array.lastIndexOf(searchElement[, fromIndex])
pop	removes the last element from an array	arr.pop()
push()	adds one or more elements to the end of an array and returns the new length of the array.	arr.push(element1, ..., elementN)