

### Fate and Fortune

Spending Fortune Reroll a failed Test

Add +1 SL to a Test after it is rolled.

At the start of the Round, choose when to act in that Round disregarding Initiative order.

Spending Fate **Die Another Day:** Instead of dying, your character is knocked out. Your character will survive but takes no further part in the current encounter.

**How Did That Miss?:** Your character completely avoids incoming damage. Your character can continue on without penalty, but has no guarantee of survival in later rounds.

You regain all Fortune points at the start of every gaming session, up to the maximum of your current Fate

Your GM may grant you a Fate point for an act of extreme heroism, bravery, or significance

### Resilience and Resolve

Resolve Become immune to Psychology until the end of the next round.

Ignore all modifiers from all Critical Wounds until the beginning of the next round.

Remove one Condition

Resilience **I Deny You!** You may choose not to develop a rolled mutation. Because you do not mutate, you do not lose any Corruption points. See Corruption on page 182 for more on this.

**I Will Not Fail!** Rather than roll the result of a Test, you choose the number instead. In an Opposed Test, you always win by at least 1 SL. If you cause a Critical, you can choose the Hit Location struck rather than randomising it. You can even choose to do this on a Test already failed.

Resolve is regained whenever you act according to your Motivation

The GM may grant a Resilience point for an act of extreme importance to your Motivation, but such an event will be very rare.

### Dark Deals and Dark Whispers

**Dark Deals** You can purposefully choose to take a Corruption point to reroll a Test, even if it has been rerolled already. This is always a choice for you, not the GM — although there is nothing wrong with the GM gently reminding you that you could try again. After all, what's the worst that could happen?

**Dark Whispers** The GM may ask to spend one of your Corruption points to use the darkness building in your soul to twist your actions. The choice to do this or not is always in your hands, but if you agree, you lose 1 Corruption Point. Examples of what may be asked include:

