

Egypt - Temples

Overview	<ul style="list-style-type: none"> - Temple = fulfilling the role of house. Entrance into the divine world, allows gods to be provided for in their spiritual form. Duty of king to maintain temples. - Two types of temples: cult and mortuary temples.
Old Kingdom (2686-2125 BCE)	<ul style="list-style-type: none"> - Early temples as arenas for royal display rather than places of worship? - Abu Ghurab - Central obelisk, alabaster altar
New Kingdom (1550-1069 BCE)	<ul style="list-style-type: none"> - Abu Simbel - Temple dedicated to Amon-Re during reign of Ramses II, existence of temple very much for the purpose of glorifying the king. Symbolism in the architecture targeted at elite members of society - statue over entrance that spells out Ramses' name + scenes inside the temple representing the king smiting enemies. 4 monumental statues of Ramses in the front.

Abu Simbel



Mesopotamia - Temples

Uruk (4 th millennium BCE)	<ul style="list-style-type: none"> - Pre-mud brick - reed altars with naval processions. - Eanna complex: Different construction stages illustrating the development of architecture from 4th to 3rd millennium. Tripartite floorplan. <i>Square building</i> = latest addition to Eanna, break in homogeneity of structure - political statement, new traditions. Eanna as public building? Central + visible. Or as demonstration of power.
Early Dynastic (2900-2334 BCE)	<ul style="list-style-type: none"> - Rectangular + multi-levelled structure on top of mound. --> bottom level = similar structure to Babylonian house + very restricted access. - Marduk temple - biblical tower of Babel.
Ur III (2112-2004 BCE)	<ul style="list-style-type: none"> - Ziggurats. - Low homogeneity in design, continuity in building program, but no standardisation of architecture. Used for cultic activity, storage, court and administration. Walled off and separated from everyday life. <i>Gipparu-House</i> - temple of high-priestess + used as storage room.

Mesopotamia - Temples (cont)

Neo- - Oblong shape with court for worshippers where deity
As- could be found
syrian - Deity = master of house, but shielded from view so could
 (934- not be seen without entering the temple.
 612
 BCE)

Mesopotamia - Settlements in Sumer and Akkad

Ubaid period Small sites, with the additional emergence of
 c.3100-1500 larger ones e.g. Eridu and Ur.
 BCE

Uruk period Urbanisation in Uruk through migration from
 c.4000-3100 surrounding regions and sedentisation of local
 BCE pastoral nomadic groups.

Jemdet Nasr + Expansion of urbanism. --> abandonment of
Early Dynastic countryside (coerced or not).
I period
 c. 3000-2600
 BCE

Early Dynastic Standardisation + spread of cuneiform and political
II-III - Ur III unification. Each city = house of a god. *e.g.*
 c. 2600-2100 *Lagash.*
 BCE

Ur III Followed by political decentralisation in the Isin-
 c. 2100-1850 Larsa period. End of 3rd millennium = first irrigation
 BCE systems.

Old Babylonian Political reunification under Hammurabi. Growth of
period existing cities e.g. *Nippur* and *Ur*.
 c. 1850-1500
 BCE

Issues with settlement surveys:

Relies on assumption that physical traces are left behind on surface.

Therefore tends to miss smaller sites, and requires reliance on
 textual sources.

