

⚡ Implementation testing

```
public void Test() {  
    // Arrange  
    var mock = new Mock<IActionInterface>();  
    var subject = new MySubject(mock.Object);  
  
    // Act  
    subject.DoSomething();  
  
    // Assert  
    mock.Verify(e => e.Store(It.IsAny<int>()),  
    Times.Once);  
}
```

- Locks tests with the dependency:

- The test method is aware of IActionInterface.
- Creates duplicated code.
- Changes to MySubject constructor forces changes throughout all the tests.

ℹ Verify vs Callbacks

```
// If one of these equality comparisons fail we  
just know that MyAction wasn't called with those  
arguments.  
mock.Verify(e => e.MyAction(  
    It.Is<ParameterType>(param =>  
        param.Field1 == "some value" &&  
        param.Field2 == 3),  
    Times.Once);  
  
// Instead:  
ParameterType calledArgs = null;  
mock  
    .Setup(e => e.MyAction(It.IsAny<ParameterType>()  
    ))  
    .Callback<ParameterType>(param => calledArgs =  
    param);  
Assert.That(calledArgs, Is.Not.Null);  
Assert.That(calledArgs.Field1, Is.EqualTo("some  
value"));  
Assert.That(calledArgs.Field2, Is.EqualTo(3));
```

Tip: Avoid stating in your tests how things were done, instead strive to describe what happened. **Observable Behavior**

👍 Behavior testing

```
private int _someVariable;  
  
private MySubject MakeSubject()  
{  
    var mock = new Mock<IActionInterface>();  
  
    mock.Setup(e => e.Action(It.IsAny<int>()))  
        .Callback<Int>(s => _someVariable= s);  
  
    return new MySubject(mock.Object);  
}  
  
private bool WasStored(int value) =>  
    _someVariable == value;  
  
[Test]  
public void SomeTestMethod()  
{  
    // Arrange  
    var subject = MakeSubject();  
  
    // Act  
    subject.DoSomething();  
  
    // Assert  
    Assert.True(WasStored(5));  
}
```

- Changes to dependencies are done in one place only.
- Focuses on Behavior not implementation.

⚡ Dependencies - Common missed tests

What happens when the dependency..

- throws exception?
- returns null?
- returns wrong format? (e.g. expected json)

Tip: Testing is about making sure we have answers to questions. Testing is done when we don't have doubts, therefore no more questions.



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Web APIs

```
internal abstract class WebApiTests {  
    private WebApplicationFactory<Startup> _factory;  
  
    protected WebApiTests() =>  
        _factory = new WebApplicationFactory<Startup>()  
();  
  
    protected HttpClient GetClient() =>  
        _factory.CreateClient();  
}  
  
class MyApiControllerTests : WebApiTests {  
    public async Task requestTest() {  
        // Arrange  
        var client = GetClient();  
  
        // Act  
        var response = await  
client.GetAsync("api/someuri");  
  
        // Assert  
        response.EnsureSuccessStatusCode();  
        var data = await  
response.Content.ReadAsAsync<Model>();  
  
        // Assert data ...  
    }  
}
```

using **Microsoft.AspNetCore.Mvc.Testing** library for auto mocking out the http layer.

Files

```
// Hide file access through Stream Factory  
public interface IStreamFactory  
{  
    Stream OpenStream();  
    void CloseStream(Stream stream);  
}  
  
// On test file  
private IStreamFactory MakeStreamStorage()  
{  
    // Create one isolated MemoryStream per test run!  
    _stream = new MemoryStream();  
    var mock = new Mock<IStreamFactory>();  
    mock.Setup(s => s.OpenStream()).Returns(_st-  
ream);  
    return mock.Object;  
}
```

Test arrange with files

```
void Test() {  
    // slow & can fail  
    var data = File.ReadAllText(@"Data.json");  
    // slow & can fail  
    var x = JsonConvert.DeserializeObject<MyModel>(-  
data);  
    // None of the above lines have anything to do  
    // with the test. It's all about Arrange section.  
}
```

Tip: If you feel the need to do this, probably your subject under test is doing too much. See **Don't ignore the signs!**



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