

Basic Operation

SPC	Command Prefix
ESC	Cancel
fd	Cancel
C-x	Prefix for emacs commands
SPC u	Universal argument
C-c	Mode-specific key bindings
C-g	cancel (keyboard-quit)
SPC o	Reserved for user commands
SPC m o	Reserved for user commands

Normal Mode Navigation

k	move line down
l	move line up
j	move char left
;	move char right
h	beginning of line ('evil-beginning-of-line')
'	end of line (evil-end-of-line)
C-d	Scroll down 1/2 page
C-f	Scroll down 1 full page
C-u	Scroll up 1/2 page
C-b	Scroll up 1 full page
gg	Move to beginning of buffer
G	Move to end of buffer
SPC	Avy jump to char
jj	
SPC	Avy jump to line
jl	
g ;	Go to last change

Clojure(script)

SPC k H	Backward Sexp
SPC k L	Forward Sexp
SPC k U	Up Sexp
SPC k r	Raise Sexp
SPC k D (s:symbol w:word x:sexp)	Delete Backwards micro state
, s c	Cider connect
C-c M-n	Set repl ns

Clojure(script) (cont)

SPC	send and eval buffer and switch to
m s B	REPL in insert state
, s s	Switch to REPL
, s f	Send function to REPL
, s B	Send buffer to REPL and focus
, s e	Send last sexp to REPL
, f b	Cider format buffer
ysiW]	wrap WORD with]
, g g	jump to source
, h h	jump to documentation
SPC j	Indent region or buffer
=	
C-c C-	Cider eval defun at point
c	
C-c C-	Cider eval last sexp
e	

Movement by Object (Normal Mode)

w	move forward word
b	move back word
e	move to end of word
f<char>	move forward to next char
%	move to matched brace

Editing Text (Normal Mode)

i	Enter Insert Mode
I	Enter Insert Mode (begin of line)
r	replace char
x	delete char
d	delete (use with object)
c	change (use with object)
y	yank / copy
yy	copy line (yank line)
yy p	duplicate line
dd	delete current line
p	paste

Magit

SPC g s	Magit status
j / k	Navigate up / down
TAB	expand / collapse diff
b b	checkout branch
b c	create branch
f p	fetch from remote
f P	pull from remote
s	stage changes (on a file)
u	unstage changes (on a file)
x	discard changes (on a file)
c c	commit staged changes
, c	complete commit

Visual Mode

SPC v	Expand region (v to expand)
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Help

SPC h SPC	Spacemacs docs (helm)
SPC h d b	Describe bindings (helm)
SPC h d f	Describe function
SPC h d v	Describe variable
SPC h d k	Describe a key ('K' for keymap)
SPC h k	Show top level bindings
SPC h m	Search avail man pages

Windows

SPC b d	Kill buffer
SPC w c	Close window
SPC w C	Delete other window
SPC	Go to window <number>
<number>	
SPC w s	Horizontal split
SPC w v	Vertical split
SPC w V	Vertical split and focus new window
SPC w SPC	Select windows with ace-window
SPC w .	window microstate
SPC w u	Winner mode undo



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Buffers	
SPC TAB	Alternate buffer in current window
SPC b b	Switch buffer (helm)
SPC b d	Kill buffer
SPC b k	Kill a buffer
SPC b M	Swap windows
SPC b n	Switch buffer (avoid specials)
SPC b s	Switch to scratch buffer
SPC b Y	Copy whole buffer
SPC b .	Buffer micro state



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